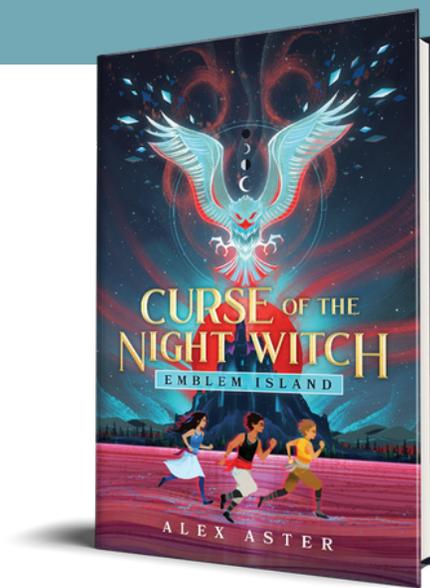


Discussion Guide



1. In Chapter 2, Tor Luna makes a wish to change his fate and role in society. Do you think Tor is justified in wishing for a different emblem? Or do you think he deserves being cursed for his wish? Please explain.
2. On Emblem Island, all are born with emblems that dictate their talent and future job. Would you want to be born with an emblem, even if there was a chance it would be one you would not like? Why or why not?
3. On Eve, everyone on Emblem Island can make a wish in the hopes of it being granted in the new year. What wish do you think the following characters made: Queen Aurelia, Mrs. Libra, Koso?
4. There are stories from The Book of Cuentos throughout the book. Choose one of the stories, and explain the lesson you think Emblemite children were meant to learn from it. Do you agree with the lesson from this story?
5. In Zura, the curador tells Tor that in his culture, they cut away their lifelines as children, so their fate does not affect the way they live. If you had the choice to have a lifeline, would you want to know how your future would unfold? Why or why not?
6. In the end, Tor learns that the storyteller's tales about the Night Witch are not completely accurate. Think of your favorite movie or storybook villain and describe a way that they could potentially be misunderstood by the main character or misrepresented.
7. Who do you think is the true villain of the story and why?
8. How do you think Melda, Tor, and Engle have changed by the end of their journey?
9. What do you think will happen in the second book of the series?
10. Using this format, think of an alternative title to Emblem Island: Curse of the Night Witch. Emblem Island: _____ of the _____.